

## DRIVERS ENTRY

1. Drivers must be 18 years of age and have a valid driver's license in their possession. (Sixteen years of age with a notarized parental medical statement.)
2. All Drivers must supply their own cars. Limit of two cars per driver per night.
3. All Drivers and cars must be entered and at the track two hours before the scheduled starting time of derby.
4. Participants are required to sign a release and waiver of liability and indemnity agreement before entering any restricted area.
5. Enter Early!! There will be a 60 car limit per derby. Drivers may enter all derbies.
6. You must paint the car number that you chose on front driver and passenger car doors in 24 inch white letters. If two numbers are entered, the first entry will keep the number, the second entry must change their number.

## RULES

1. Each Driver must fill out an entry blank.
2. All Rules and Regulations must be observed.  
Track operators or promoter reserves the right to approve or reject any or all entries.
3. Driver arm bands will be issued and must be displayed at all times. The entry fee must be paid by cash or money order. No personal checks.  
**Entry fee, Driver - \$20.00 (Non-refundable).**
4. Pit Crew Members arm bands will be issued and must be displayed at all times. Pit Crew Member entry fee must be paid by cash or money order. No personal checks.  
**Entry fee, Pit Crew Member - \$10.00 (Non-refundable).**
5. Driver must be present when vehicle is inspected and certified. Driver must also be present at driver overview meeting held one hour before event.
6. Members of the Auto Demolition Derby are not employees of the track operators or the promoter of the Auto Demolition Derby.
7. **NO ALCOHOLIC BEVERAGES** are allowed in pit area. Drivers or Pit Crew Members caught drinking will result in disqualification for both car and driver.

## PARTICIPATION REGULATIONS

- 1. FULL-SIZE STOCK HARDTOP AUTOMOBILE OR STATION WAGONS DOMESTIC & FOREIGN ARE ALLOWED.** We will allow (4 cyl) Auto's to compete in their own heat if there are enough entered. Compacts must have a wheelbase of at least 100" inches (center of front hub to center of rear hub). Please take note that some compacts cannot compete against the larger full-size automobiles with a degree of safety. If you have one of these cars you will be required to have another full size car that has also competed in a heat during the derby. No trucks, Jeeps, hearses, ambulances, convertibles or Chrysler Imperials.
- 2. ALL GLASS AND CHROME TRIM** and anything that might become imbedded in the track, must be removed from the car before bringing auto to the grounds. Also, car must be cleaned out, including trunk. Firewalls must remain in place. They cannot be sectioned or deleted. Do not leave broken glass in doors, clean them out. **WINDSHIELDS MUST BE REMOVED.** Safety air bags must be removed along with the explosive air bag engagement charges. Vehicles with a sun roof may be utilized as long as a piece of metal is placed in the opening with the attachment screws from the inside out.
- 3. TIRES** -- only 4 ply passenger or 6 ply LT tires DOT approved tires can be used. Only one (1) tire per wheel. **NO STUDS!!** All wheel weights must be removed. Only **AIR** is allowed in tires. **TIRE RATING MUST BE HI-LIGHTED & VISIBLE TO INSPECTORS.** No valve stem guards.
- 4. A MAXIMUM OF FIVE (5) GALLONS OF GASOLINE WILL BE ALLOWED.** **GAS TANKS** may be moved to the trunk but will not be allowed in driver's compartment unless covered by a metal firewall. Only unleaded gasoline with a maximum octane level of 93 will be permitted. **BOOSTED** or **RACING FUEL** will not be allowed. If you have a car equipped with a fuel pump in the gas tank call (410-957-4549) for special instructions on the procedure of movement of the gas tank. Gas lines or fuel pumps will not be permitted to be run within the driver's compartment.
- 5. ONLY ONE (1) STOCK BATTERY** will be allowed. A maximum of 1000 cold cranking amps will be permitted. It may be moved into the passenger floorboard area but must be mounted and covered for the participant's own protection.
- 6. NO REINFORCEMENTS OF ANY KIND WILL BE ALLOWED.** Only exception will be the driver side front door. Trailer hitches or any type of stiffening device are considered reinforcements. You may weld rear ends or differentials to create a positive traction rear end. Welding of bumper shocks are considered reinforcements. Maximum bumper height is 24 inches from the ground to the center of the bumper.
- 7. STANDARD EXHAUST SYSTEM** must be removed or cut off just past the firewall. Headers are permitted. No stacks through the hood.
- 8. DO NOT WELD OR BOLT** hood or truck lids down. Use wire. All doors must be chained shut or secured with wire (wire is preferred on at least one door to allow for quick removal of injured participants). If doors are welded, a maximum of 2, four inch welds in length on the two vertical seams per door will be permitted. If a driver's side door comes open, he or she will be disqualified. **THIS RULE STRICTLY ENFORCED.**
- 9. A 12 BY 15 INCH HOLE** must be cut into the center of hood to allow for early fire detection.
- 10. ALL FAN BLADES** must be removed. Only exception will be if your car is equipped with a slip clutch fan blade and fan shroud, or came stock with an electric fan and shroud. You may create your own fan shroud out of some type of thin metal material & replace stiff original fans with slip clutch fans.

11. **PRIOR TO BRINGING CARS TO FAIRGROUND** radiators must be drained and back flushed of all antifreeze coolants. They then can be refilled with water or the new naturally biodegradable coolant "Sierra" distributed by Safe Brands Corporation; Omaha, Nebraska.
12. **SAFETY BELTS, HELMETS, AND IMPACT RESISTANT EYE PROTECTORS** are required. If car was equipped with a shoulder restraint system including lap belt, both must be used. Driver can be disqualified at any time if either belt or helmet is removed during a heat.
13. **DRIVERS MAY MANEUVER FORWARD OR BACKWARD.** No deliberate head-on collisions or deliberately ramming a driver's door. This can lead to disqualification.
14. **A TIME LIMIT IS SET OF ONE (1) MINUTE. IF A DRIVER DOES NOT HIT A LIVE CAR WITHIN THE TIME LIMIT,** this can lead to disqualification. **DO NOT PLAY POSSUM.**
15. **ALL CARS MUST BE REMOVED FROM GROUNDS BY THE OWNER NO LATER THAN 10:00 A.M. THE DAY FOLLOWING THE DERBY. THIS IS YOUR RESPONSIBILITY,** so make arrangements before derby time.
16. **THE DERBY WILL BE COMPOSED OF INDIVIDUAL HEATS AND A FEATURE HEAT** with cash prizes and trophies going to each heat winner and grand prize to feature winner. If derby is a multiple show derby the feature heat will be held during the last show. Feature heat will be comprised of winners from each heat of each show.
17. **ADDITIONAL SAFETY REGULATIONS MAY BE IMPOSED** depending on the track. Rules are subject to change to fit event. If you have any safety concerns do not hesitate to ask: call (410) 957-4549 and ask for Joe. **THE DECISION OF JUDGE IS FINAL. ANY DRIVER NOT OBEYING THE RULES WILL BE DISQUALIFIED.**
18. **A 5 MPH SPEED LIMIT** must be maintained at all times in pit area, parking lot and track. This rule will be strictly enforced.
19. Must **WEAR GOGGLES AND FACE SHIELD** at all times during the demolition derby. If participating without shield or goggles in their correct positions you will be disqualified.
20. **EXHAUST** may be run through the hood.